

EPAT 2010

Kernel Methods

Definitions & Kernel Design

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Kernel Methods

A reasonably large academic subfield

- Widespread popularity in machine learning now

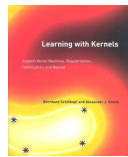


- Gained momentum in the late 90's with the support vector machine,
- Rooted in much older maths.
- Kernel methods are a pluridisciplinary field, publications appearing in
 - computer science (*nips, journ. of machine learning, ICML..*),
 - statistics and functional analysis (*annals of statistics..*),
 - optimization (*Mathematical Programming..*),
 - Different application subfields (*Neural Computation..*)

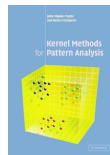
Kernel Methods

- Standard text-books:

- Introduction [SS02]



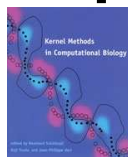
- More about kernels [STC04]



- More learning theory [SC08]



- First chapters [STV04]



- “Mathematical” perspective [BTA03]. The real deal: [BCR84].

- Some short surveys,

- journal papers [HHS08], [MMR+01]
- a survey on my webpage (local copy, not arxiv): key to all citations!

- On the web:

- Courses by J.-P. Vert, Francis Bach, Kenji Fukumizu, Stéphane Canu.

Some terminology

Etymology : from old english *cyrnel*, diminutive of corn (seed)

the word **kernel** appears in different different contexts...

- The *linux* kernel...
- Kernel of a linear operator of \mathcal{X} : $\ker(L) = \{x \in \mathcal{X} | L(x) = 0\}$.
- Kernel of a matrix in $\mathbb{R}^{d \times d}$, *i.e.* its nullspace $\{\mathbf{x} \in \mathbb{R}^d | A\mathbf{x} = \mathbf{0}\}$.
- In set theory, for a function $f : \mathcal{X} \mapsto \mathcal{Y}$, $\ker(f) = \{(x, x') | f(x) = f(x')\}$.
- Kernel of an integral transform T , $Tf(u) = \int_{t_1}^{t_2} k(t, u)f(t)dt$
- Smoothing kernel, a function $k \geq 0$, $k(u) = k(-u)$, $\int_{-\infty}^{\infty} k(u)du = 1$.
- $K(t, x, y) = \frac{1}{(4\pi t)^{d/2}} e^{-\frac{\|x-y\|^2}{4t}}$ solves heat equation $K(t, x, y) = \Delta_x K(t, x, y)$

sets, subspaces, **one**-variable, **two**-variables, **three**-variables function...

Moral of the story

No need to look for a common or primitive meaning

- Kernel is just a word mathematicians fancy (unfortunately!)
- People enjoy it because of its vague “core” meaning.
- Don't feel you have missed something if you do not see the connection between different *kernel* objects in mathematics. There might be none...
- Will mention some links during the lecture between different definitions.

What is a kernel

In the context of these lectures...

- A kernel k is a function

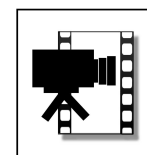
$$\begin{aligned} k : \mathcal{X} \times \mathcal{X} &\longmapsto \mathbb{R} \\ (\mathbf{x}, \mathbf{y}) &\longrightarrow k(\mathbf{x}, \mathbf{y}) \end{aligned}$$

- which compares two objects of a space \mathcal{X} , *e.g.*....

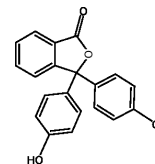
- strings, texts and sequences,



- images, audio and video feeds,



- graphs, interaction networks and 3D structures



- whatever actually... time-series of graphs of images? graphs of texts?...

Fundamental properties of a kernel

symmetric

$$k(\mathbf{x}, \mathbf{y}) = k(\mathbf{y}, \mathbf{x}).$$

positive-(semi)definite

for any *finite* family of points $\mathbf{x}_1, \dots, \mathbf{x}_n$ of \mathcal{X} , the matrix

$$K = \begin{bmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & k(\mathbf{x}_1, \mathbf{x}_2) & \cdots & k(\mathbf{x}_1, \mathbf{x}_i) & \cdots & k(\mathbf{x}_1, \mathbf{x}_n) \\ k(\mathbf{x}_2, \mathbf{x}_1) & k(\mathbf{x}_2, \mathbf{x}_2) & \cdots & k(\mathbf{x}_2, \mathbf{x}_i) & \cdots & k(\mathbf{x}_2, \mathbf{x}_n) \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ k(\mathbf{x}_i, \mathbf{x}_1) & k(\mathbf{x}_i, \mathbf{x}_2) & \cdots & k(\mathbf{x}_i, \mathbf{x}_i) & \cdots & k(\mathbf{x}_i, \mathbf{x}_n) \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ k(\mathbf{x}_n, \mathbf{x}_1) & k(\mathbf{x}_n, \mathbf{x}_2) & \cdots & k(\mathbf{x}_n, \mathbf{x}_i) & \cdots & k(\mathbf{x}_n, \mathbf{x}_n) \end{bmatrix} \succeq 0$$

is positive semidefinite (has a nonnegative spectrum).

K is often called the **Gram matrix** of $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ using k

What can we do with a kernel?

The setting

- Pretty simple setting: a set of objects $\mathbf{x}_1, \dots, \mathbf{x}_n$ of \mathcal{X}
- **Sometimes** additional information on these objects
 - labels $\mathbf{y}_i \in \{-1, 1\}$ or $\{1, \dots, \#(\text{classes})\}$,
 - scalar values $\mathbf{y}_i \in \mathbb{R}$,
 - associated object $\mathbf{y}_i \in \mathcal{Y}$

- A kernel $k : \mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$.

A few intuitions on the possibilities of kernel methods

Important concepts and perspectives

- The functional perspective: represent **points as functions**.
- The new or **alternative dot-product** perspective.
- **Nonlinearity** : linear combination of kernel evaluations.
- Summary of a sample through its **kernel matrix**.

Represent any point in \mathcal{X} as a function

For every \mathbf{x} , the map
 $\mathbf{x} \longrightarrow k(\mathbf{x}, \cdot)$
associates to \mathbf{x} a function $k(\mathbf{x}, \cdot)$ from \mathcal{X} to \mathbb{R} .

- Suppose we have a kernel k on bird images



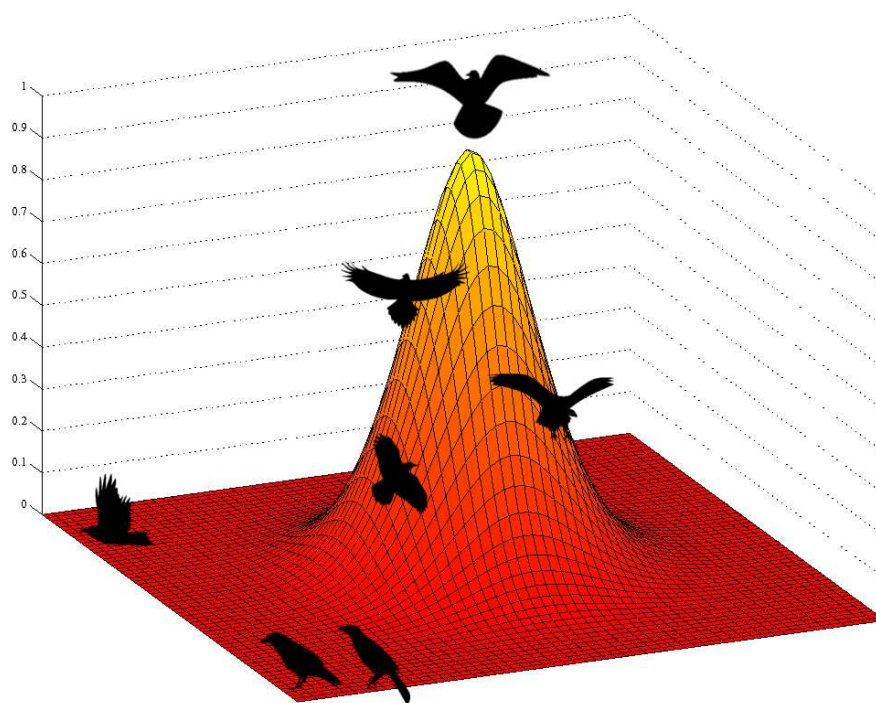
- Suppose for instance

$$k \left(\text{bird silhouette 1}, \text{bird silhouette 2} \right) = .32$$

Represent any point in \mathcal{X} as a function



- We examine one image in particular:
- With kernels, we get a **representation** of that bird as a real-valued function, defined on the space of birds, represented here as \mathbb{R}^2 for simplicity.



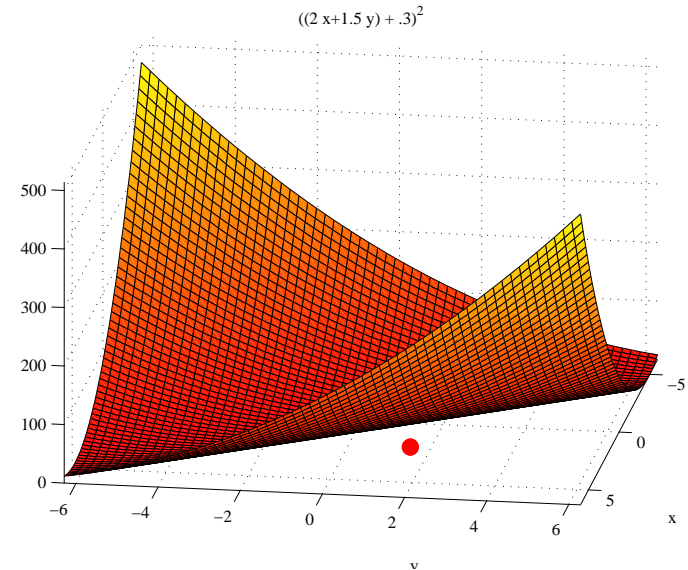
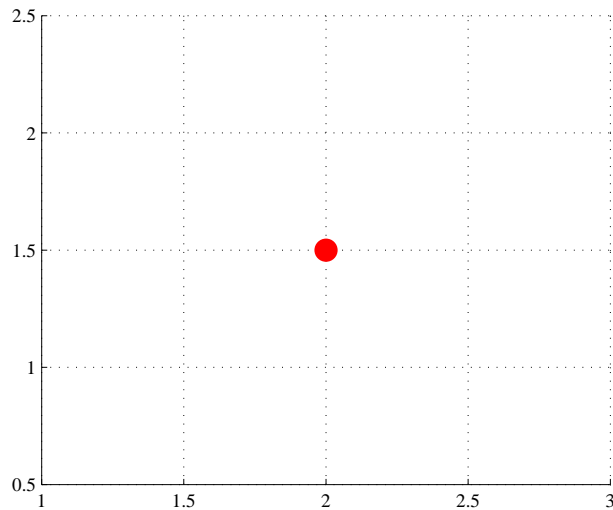
schematic plot of $k(\text{bird}, \cdot)$.

Represent any point in \mathcal{X} as a function

- If the bird example was confusing...

- $k\left(\begin{bmatrix} x \\ y \end{bmatrix}, \begin{bmatrix} x' \\ y' \end{bmatrix}\right) = \left(\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} x' \\ y' \end{bmatrix} + .3\right)^2$

- From a point in \mathbb{R}^2 to a function defined over \mathbb{R}^2 .



- We assume implicitly that the **functional representation** will be more useful than the **original representation**.

Dot-product perspective

- Suppose $\mathcal{X} = \mathbb{R}^d$.
- The simplest kernel: $k(\mathbf{x}, \mathbf{y}) = \mathbf{x}^T \mathbf{y}$.
- For a data sample $X = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$.

- In matrix form, $X = \begin{bmatrix} \vdots & \vdots & \cdots & \vdots \\ \mathbf{x}_1 & \mathbf{x}_2 & \cdots & \mathbf{x}_n \\ \vdots & \vdots & \cdots & \vdots \end{bmatrix} \in \mathbb{R}^{d \times n}$.

- In standard linear algebra, the Gram matrix of X is

$$K = [\mathbf{x}_i^T \mathbf{x}_j]_{1 \leq i, j \leq n} = X^T X.$$

Dot-product perspective

- Consider a different kernel $k_G(\mathbf{x}, \mathbf{y}) = \exp\left(-\frac{\|\mathbf{x}-\mathbf{y}\|^2}{\sigma^2}\right)$,

$$K_G = [k_G(\mathbf{x}_i, \mathbf{x}_j)]_{1 \leq i, j \leq n}.$$

- obviously $\mathbf{x}_i^T \mathbf{x}_j \neq k_G(\mathbf{x}_i, \mathbf{x}_j)$.
- is there a representation $\xi_i \in \mathbb{R}^{??}$ for each point such that $\xi_i^T \xi_j = k_G(\mathbf{x}_i, \mathbf{x}_j)$?
- Linear algebra to the rescue: $K = PDP^T$, $U = P\sqrt{D}P^T$, hence $K = U^T U$,
providing $U = \begin{bmatrix} \vdots & \vdots & \cdots & \vdots \\ \xi_1 & \xi_2 & \cdots & \xi_n \\ \vdots & \vdots & \cdots & \vdots \end{bmatrix} \in \mathbb{R}^{n \times n}$.

Dot-product perspective

- In summary, we have defined n vectors such that

$$[k_G(\mathbf{x}_i, \mathbf{x}_j)] = [\xi_i^T \xi_j]$$

- Great: for each \mathbf{x}_i we have a vector representation ξ_i .
- Problem:
 - this representation depends explicitly on the sample X .
 - For a new \mathbf{x}_{n+1} , difficult to find ξ_{n+1} such that $\xi_{n+1}^T \xi_j = k_G(\mathbf{x}_{n+1}, \mathbf{x}_j)$.
- **We will see that there exists a mapping ϕ** , such that
 - $\phi : \mathcal{X} \rightarrow \mathcal{H}$ where \mathcal{H} is a dot-product space,
 - which gives a dot product representation for k ,

$$k_G(\mathbf{x}, \mathbf{y}) = \langle \phi(\mathbf{x}), \phi(\mathbf{y}) \rangle.$$

for **all points** $(\mathbf{x}, \mathbf{y}) \dots$

Decision functions as linear combination of kernel evaluations

- Linear decision functions are a major tool in statistics, that is functions

$$f(\mathbf{x}) = \beta^T \mathbf{x} + \beta_0.$$

- Implicitly, a point \mathbf{x} is processed depending on its characteristics x_i ,

$$f(\mathbf{x}) = \sum_{i=1}^d \beta_i x_i + \beta_0.$$

the free parameters are scalars $\beta_0, \beta_1, \dots, \beta_d$.

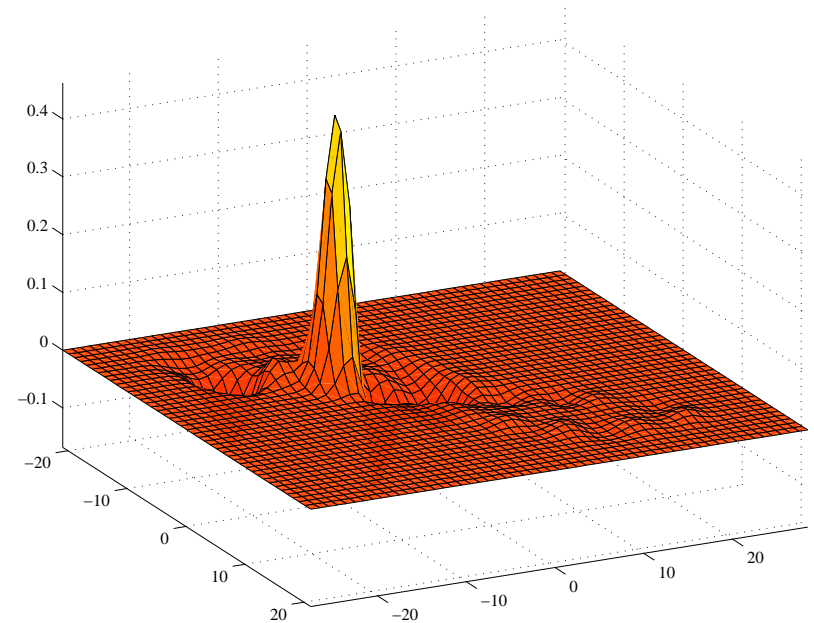
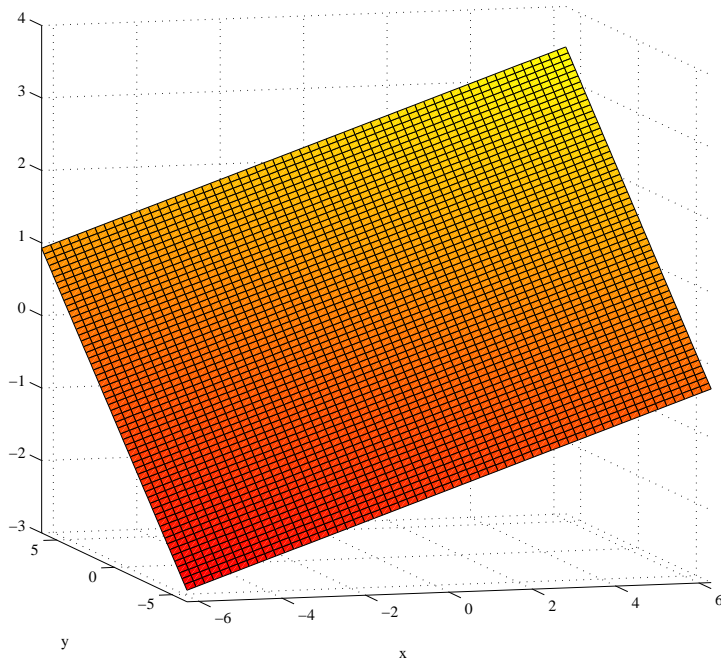
- Kernel methods yield candidate decision functions

$$f(\mathbf{x}) = \sum_{j=1}^n \alpha_j k(\mathbf{x}_j, \mathbf{x}) + \alpha_0.$$

the free parameters are scalars $\alpha_0, \alpha_1, \dots, \alpha_n$.

Decision functions as linear combination of kernel evaluations

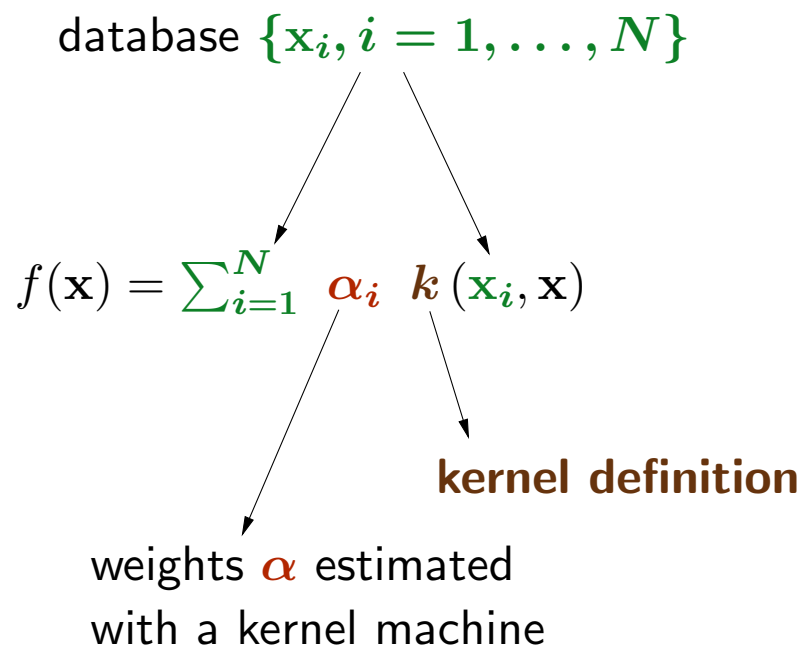
- linear decision surface / linear expansion of **kernel surfaces** (here $k_G(\mathbf{x}_i, \cdot)$)



- Kernel methods are considered **non-linear** tools.
- Yet not completely “nonlinear” → only one-layer of nonlinearity.

kernel methods use the data as a functional base to define decision functions

Decision functions as linear combination of kernel evaluations



- f is any predictive function of interest of a new point \mathbf{x} .
- Weights α are **optimized** with a kernel machine (*e.g.* support vector machine)

intuitively, kernel methods provide decisions based on how *similar* a point \mathbf{x} is to each instance of the training set

The Gram matrix perspective

- Imagine a little task: you have read 100 novels so far.

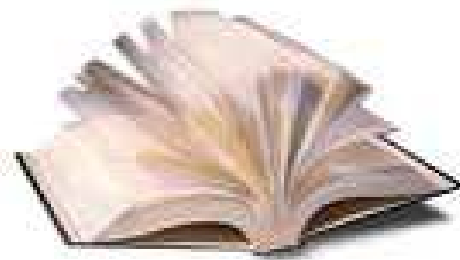


- You would like to know whether you will enjoy reading a **new** novel.
- A few options:
 - read the book...
 - have friends read it for you, read reviews.
 - try to guess, based on the novels you read, if you will like it

The Gram matrix perspective

Two distinct approaches

- Define what **features** can characterize a book.
 - Map each book in the library onto vectors



$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{bmatrix}$$

typically the x_i 's can describe...

- ▷ # pages, language, year 1st published, country,
 - ▷ coordinates of the main action, keyword counts,
 - ▷ author's prizes, popularity, booksellers ranking
- Challenge: find a decision function using 100 ratings and features.

The Gram matrix perspective

- Define what makes **two novels similar**,
 - Define a kernel k which quantifies novel similarities.
 - Map the library onto a Gram matrix



$$\longrightarrow K = \begin{bmatrix} k(b_1, b_1) & k(b_1, b_2) & \cdots & k(b_1, b_{100}) \\ k(b_2, b_1) & k(b_2, b_2) & \cdots & k(b_2, b_{100}) \\ \vdots & \vdots & \ddots & \vdots \\ k(b_n, b_1) & k(b_n, b_2) & \cdots & k(b_{100}, b_{100}) \end{bmatrix}$$

- Challenge: find a decision function that takes this 100×100 matrix as an input.

The Gram matrix perspective

Given a new novel,

- with the **features approach**, the prediction can be rephrased as **what are the features of this new book?** what **features** have I found in the past that were good indicators of my taste?
- with the **kernel approach**, the prediction is rephrased as **which novels this book is similar or dissimilar to?** what **pool of books** did I find the most influential to define my tastes accurately?

kernel methods **only use kernel similarities**, do not consider features.

Features can help define similarities, but **never considered elsewhere**.

The Gram matrix perspective

In summary

- A feature based analysis of a data-driven problem:

$$\text{objects } o_1, \dots, o_n \longrightarrow \text{feature vectors } X = \begin{bmatrix} \vdots & \vdots & \cdots & \vdots \\ \mathbf{x}_1 & \mathbf{x}_2 & \cdots & \mathbf{x}_n \\ \vdots & \vdots & \cdots & \vdots \end{bmatrix} \in \mathbb{R}^{d \times n}$$

- A similarity based analysis of a data driven problem:

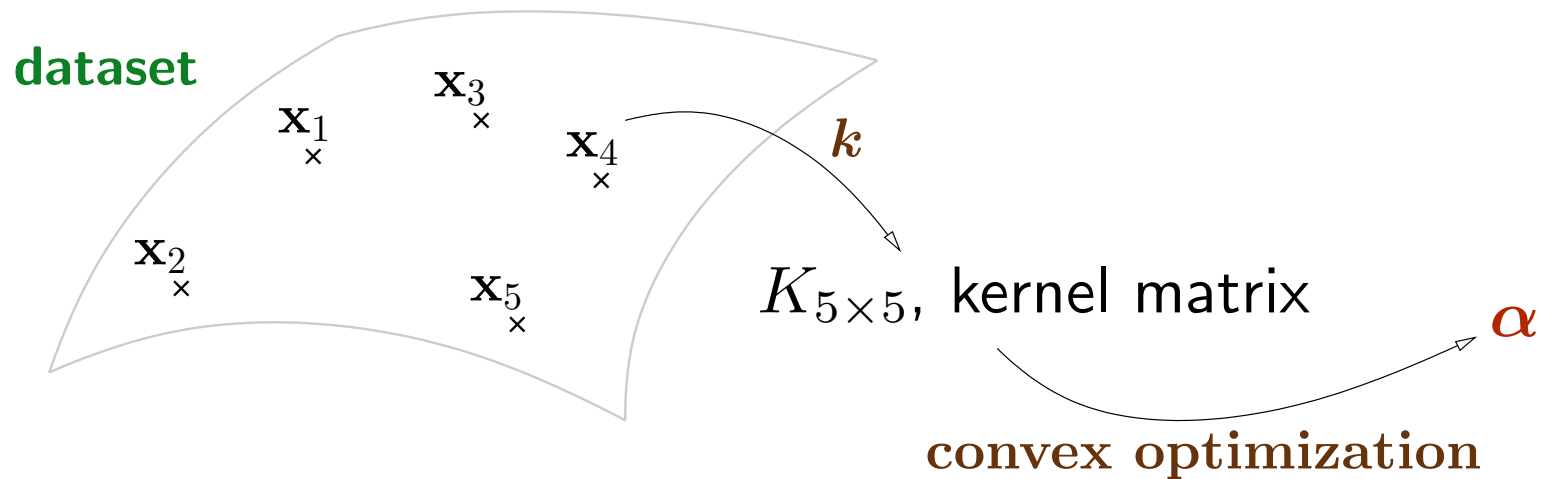
$$\text{objects } o_1, \dots, o_n \rightarrow \text{Gram } K = \begin{bmatrix} k(o_1, o_1) & k(o_1, o_2) & \cdots & k(o_1, o_n) \\ k(o_2, o_1) & k(o_2, o_2) & \cdots & k(o_2, o_n) \\ \vdots & \vdots & \cdots & \vdots \\ k(o_n, o_1) & k(o_n, o_2) & \cdots & k(o_n, o_n) \end{bmatrix} \in \mathbb{R}^{n \times n}$$

- Some parallels (can define $K = X^T X$ or $X = \sqrt{K}$ or Cholesky) but...

Algorithms use either features or (kernel) similarities.

The Gram matrix perspective

in kernel methods, clear separation between the kernel...



and **Convex optimization** (thanks to psdness of K , more later) to output the α 's.

Outline of the lectures

Outline

- Mathematical considerations ($\leq 80's$)
 - Reproducing Kernel Hilbert Spaces
 - positive-definiteness, negative definiteness *etc..*
 - kernels, similarities and distances
- Defining kernels
 - Standard kernels ($\leq 80's$)
 - Statistical modeling & kernels (> 1998)
 - Algebraic structures and kernels
- Kernel algorithms
 - representer theorem
 - unsupervised techniques, eigenfunctions of samples (≥ 1998)
 - supervised learning, SVM (≥ 1995)
 - density estimation and novelty detection (≥ 1999)
- Selecting kernels
 - parameter tuning ($\geq 00's$)
 - multiple kernel learning (≥ 2004)

Mathematical Considerations

different definitions and properties of the same mathematical object

space of functions

- In the next slides we focus on

reproducing kernel Hilbert spaces (RKHS)

- This term is ubiquitous in the kernel methods literature.
- “Old” mathematics [Mer09], [Aro50]. Survey in [BTA03].
- Reminder: a **Hilbert space** is a
 - vector space, possibly infinite dimensional,
 - equipped with a dot-product, *i.e.*
 - ▷ a bilinear symmetric application
 - ▷ which satisfies $\langle x, x \rangle \geq 0$, equal to 0 only with $x = 0$.
 - complete (all Cauchy sequences **converge** inside the space).
- **reproducing kernel**... a new term.

reproducing kernels

- Let \mathcal{H} be a Hilbert space of real-valued functions on \mathcal{X} .

Definition 1 (RKHS). \mathcal{H} is said to be a reproducing kernel Hilbert space if every linear map of the form $L_{\mathbf{x}} : f \mapsto f(\mathbf{x})$ from \mathcal{H} to \mathbb{R} is continuous for any \mathbf{x} in \mathcal{X} .

Where is the **reproducing kernel** in this definition?

reproducing kernels

- By the **Riesz representation theorem**

- Any continuous linear functional $L(\cdot)$ on \mathcal{H} can be written uniquely $\langle \mathbf{u}, \cdot \rangle_{\mathcal{H}}$

we hence have that:

$$\forall \mathbf{x} \in \mathcal{X}, \exists ! k_{\mathbf{x}} \in \mathcal{H} \quad | \quad f(\mathbf{x}) = \langle f, k_{\mathbf{x}} \rangle_{\mathcal{H}}, \quad \forall f \in \mathcal{H}$$

$k_{\mathbf{x}}$ is called the point-evaluation functional at the point \mathbf{x} .

- Since \mathcal{H} is a space of functions, $k_{\mathbf{x}}$ is itself a function. $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is defined by

$$k(\mathbf{x}, \mathbf{y}) \stackrel{\text{def}}{=} k_{\mathbf{x}}(\mathbf{y}).$$

- k is the **reproducing kernel** of \mathcal{H} and it is determined entirely by \mathcal{H} through the Riesz representation theorem which guarantees the **unicity** of $k_{\mathbf{x}}$ for each \mathbf{x} .

positive definite kernels

Definition 2 (Real-valued Positive Definite Kernels). A symmetric function $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a positive definite (p.d.) kernel on \mathcal{X} if

$$\sum_{i,j=1}^n c_i c_j k(x_i, x_j) \geq 0,$$

holds for any $n \in \mathbb{N}$, $x_1, \dots, x_n \in \mathcal{X}$ and $c_1, \dots, c_n \in \mathbb{R}$.

With this definition, the set of p.d. kernels $\mathcal{P}(\mathcal{X})$ is a closed, convex pointed cone:

- $\forall \lambda \geq 0, k$ p.d.kernel $\Rightarrow \lambda k$ is p.d.
- $\forall \lambda \geq 0, k_1, k_2$ p.d.kernel, $\lambda k_1 + (1 - \lambda)k_2$ p.d. kernel.
- k p.d. kernel, $-k$ p.d. kernel $\Rightarrow k = 0$.
- if $k_n \in \mathcal{P}(\mathcal{X})$ and $\lim_{n \rightarrow \infty} k_n = k$ then $k \in \mathcal{P}(\mathcal{X})$.

kernels: two definitions

- Have mathematicians screwed up again and used the term kernel separately?

reproducing kernels (functional analysis, topology)

?

positive definite kernels (positivity and linear algebra)

- Luckily, no screw up: the two notions are equivalent.

Moore-Aronszajn (1950) theorem

Theorem 1. *Let \mathcal{X} be any set. An application $\mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$ is a reproducing kernel iff it is a positive definite kernel*

- A first proof was given by Mercer (1909) when \mathcal{X} is compact.
- Hence the *Mercer* kernel term sometimes used.
- In many applications compactness is never really mentioned...
- ... hence *positive definite* or *reproducing* are more accurate terms.
- In the general case the result was proved by Moore & Aronszajn in 1950 (separately).

Moore-Aronszajn (1950) theorem, proof outline

- If k is a r.k., $k(\mathbf{x}, \mathbf{y}) = \langle k(\mathbf{x}, \cdot), k(\mathbf{y}, \cdot) \rangle = \langle k(\mathbf{y}, \cdot), k(\mathbf{x}, \cdot) \rangle = k(\mathbf{y}, \mathbf{x})$,

$$\sum_{i,j=1}^n c_i c_j k(\mathbf{x}_i, \mathbf{x}_j) = \left\| \sum_{i=1}^n c_i k(\mathbf{x}_i, \cdot) \right\|_{\mathcal{H}}^2 \geq 0.$$

- if k is a p.d. kernel,
 - Define the vector space $\tilde{\mathcal{H}} = \text{span}\{k(\mathbf{x}, \cdot)\}$.
 - Define $\langle \cdot, \cdot \rangle_{\tilde{\mathcal{H}}}$ for $f = \sum_{i=1}^m \alpha_i k(\mathbf{x}_i, \cdot)$ and $g = \sum_{j=1}^n \beta_j k(\mathbf{y}_j, \cdot)$ as

$$\langle f, g \rangle = \sum_{i,j=1}^{m,n} \alpha_i \beta_j k(\mathbf{x}_i, \mathbf{y}_j).$$

- even if $\{k(\mathbf{x}, \cdot)\}_{\mathbf{x} \in \mathcal{X}}$ is not a l.i. family (*i.e.* no unicity of α or β) we have

$$\langle f, g \rangle = \sum_{i=1}^m \alpha_i g(\mathbf{x}_i) = \sum_{j=1}^n \beta_j f(\mathbf{y}_j).$$

- $\langle \cdot, \cdot \rangle_{\tilde{\mathcal{H}}}$ is **bilinear symmetric** and **p.d.** through the p.d. of k .
- Cauchy-Schwartz is verified thanks to p.d. of the Gram matrix on all $\mathbf{x}_i, \mathbf{y}_j$.

$$\begin{bmatrix} \alpha^T & \mathbf{0}_n^T \\ \mathbf{0}_m^T & \beta^T \end{bmatrix} \begin{bmatrix} K_{\mathbf{x}} & K_{\mathbf{x},\mathbf{y}} \\ K_{\mathbf{x},\mathbf{y}}^T & K_{\mathbf{y}} \end{bmatrix} \begin{bmatrix} \alpha & \mathbf{0}_m \\ \mathbf{0}_n & \beta \end{bmatrix} = \begin{bmatrix} \alpha^T K_{\mathbf{x}} \alpha & \alpha^T K_{\mathbf{x},\mathbf{y}} \beta \\ \beta^T K_{\mathbf{x},\mathbf{y}}^T \alpha & \beta^T K_{\mathbf{y}} \beta \end{bmatrix} \succeq 0$$

hence

$$\|f\|^2 \|g\|^2 = (\alpha^T K_{\mathbf{x}} \alpha)(\beta^T K_{\mathbf{y}} \beta) \geq (\alpha^T K_{\mathbf{x},\mathbf{y}} \beta)^2 = \langle f, g \rangle^2.$$

- Hence $\|f\| = 0 \Rightarrow f = 0$ since

$$\forall \mathbf{x} \in \mathcal{X}, |f(\mathbf{x})| = \langle f, k(\mathbf{x}, \cdot) \rangle \leq \|f\| \sqrt{k(\mathbf{x}, \mathbf{x})} = 0.$$

- $\tilde{\mathcal{H}}$ is a pre-Hilbertian. For any Cauchy sequence f_n in $\tilde{\mathcal{H}}$, and $\mathbf{x} \in \mathcal{X}$

$$|f_m(\mathbf{x}) - f_n(\mathbf{x})| = \langle f_n - f_m, k(\mathbf{x}, \cdot) \rangle \leq \|f_n - f_m\| \sqrt{k(\mathbf{x}, \mathbf{x})} \rightarrow 0,$$

$f_n(\mathbf{x})$ is thus Cauchy in \mathbb{R} and has thus a limit. f_n has thus a limit.

- We add all such limits to **complete** $\tilde{\mathcal{H}}$ into \mathcal{H} .
- still a few steps more (show the r.k. of \mathcal{H} is still k).

The kernel paradigm

- A simple function k that is p.d. defines a Hilbert space of functions:
 - its elements,

$$f(\mathbf{x}) = \sum_{i=1}^{\infty} \alpha_i k(\mathbf{x}_i, \mathbf{x}),$$

and Cauchy limits of such functions,

- their dot-product,

$$\langle f, g \rangle_{\mathcal{H}} = \left\langle \sum_{i=1}^{\infty} \alpha_i k(\mathbf{x}_i, \cdot), \sum_{i=1}^{\infty} \beta_i k(\mathbf{y}_i, \cdot) \right\rangle_{\mathcal{H}} = \sum_{i,j=1}^{\infty} \alpha_i \beta_j k(\mathbf{x}_i, \mathbf{y}_j).$$

- their norm,

$$\|f\|^2 = \langle f, f \rangle_{\mathcal{H}} = \sum_{i,j=1}^{\infty} \alpha_i \alpha_j k(\mathbf{x}_i, \mathbf{x}_j).$$

We usually focus on *positive definite* kernels but don't forget the **reproducing** story

Another alternative definition

Definition 3 (Reproducing Kernel). *A real-valued function $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a reproducing kernel of a Hilbert space \mathcal{H} of real-valued functions on \mathcal{X} if and only if*

$$(i) \quad \forall t \in \mathcal{X}, \quad k(\cdot, t) \in \mathcal{H};$$

$$(ii) \quad \forall t \in \mathcal{X}, \forall f \in \mathcal{H}, \quad \langle f, k(\cdot, t) \rangle = f(t).$$

- straightforward to prove equivalence with the first characterization.

A word on continuity

Proposition 2. *Let k be a positive definite kernel on a **topological** space \mathcal{X} , and \mathcal{H} the associated RKHS. If $k(\mathbf{x}, \mathbf{y})$ is continuous for all $\mathbf{x}, \mathbf{y} \in \mathcal{X}$, then all the functions in \mathcal{H} are **continuous** functions of $\mathcal{X} \mapsto \mathbb{R}$.*

Proof. Let f be an arbitrary function in \mathcal{H} ,

$$|f(x) - f(y)| = |\langle f, k(\mathbf{x}, \cdot) - k(\mathbf{y}, \cdot) \rangle| \stackrel{CS}{\leq} \|f\| \|k(\mathbf{x}, \cdot) - k(\mathbf{y}, \cdot)\|,$$

Remember that $\|k(\mathbf{x}, \cdot) - k(\mathbf{y}, \cdot)\|^2 = k(\mathbf{x}, \mathbf{x}) + k(\mathbf{y}, \mathbf{y}) - 2k(\mathbf{x}, \mathbf{y})$.

A more intuitive perspective: Feature maps

Theorem 3. *A function k on $\mathcal{X} \times \mathcal{X}$ is a positive definite kernel if and only if there exists a set T and a mapping ϕ from \mathcal{X} to $l^2(T)$, the set of real sequences $\{u_t, t \in T\}$ such that $\sum_{t \in T} |u_t|^2 < \infty$, where*

$$\forall(\mathbf{x}, \mathbf{y}) \in \mathcal{X} \times \mathcal{X}, k(\mathbf{x}, \mathbf{y}) = \sum_{t \in T} \phi(\mathbf{x})_t \phi(\mathbf{y})_t = \langle \phi(\mathbf{x}), \phi(\mathbf{y}) \rangle_{l^2(\mathcal{X})}$$

- A very popular perspective in the machine learning world.
- Equivalent to previous definitions, less stressed in the RHKS literature.

$$\mathbf{x} \longrightarrow \phi(\mathbf{x}) = \left[\begin{array}{c} \vdots \\ \vdots \\ \phi(\mathbf{x})_t \\ \vdots \\ \vdots \end{array} \right]_{t \in T}$$

where the ϕ_t are a set of – possibly infinite but countable – features.

kernels \rightarrow Gram matrices

- If $X = \{\mathbf{x}_i\}_{i \in I}$ in \mathcal{X} ,

$$K_X = [k(\mathbf{x}_i, \mathbf{x}_j)]_{i,j \in I} \succeq 0.$$

- If one applies *any* transformation of K_X which keeps eigenvalues nonnegative,

$$\begin{array}{ccc} r : & \mathbf{S}_n & \longmapsto & \mathbf{S}_n \\ & K & \longrightarrow & r(K), \end{array}$$

$r(K)$ is a valid positive definite matrix and hence a kernel on X .

- examples: $K + t(t > 0)$, K^2 , e^K , *etc.*
- in fact, if $K = P\Delta P^T$, any transformation that preserves the spectrum's non-negativity would be ok.
- Yet... this kernel is only valid on X , the sample, not the whole space \mathcal{X} .

Meaning somehow... Gram matrices \rightarrow kernels

positive definite kernels and distances

- Kernels are often called similarities.
- the **higher** $k(\mathbf{x}, \mathbf{y})$, the more similar \mathbf{x} and \mathbf{y} .
- With distances, the **lower** $d(\mathbf{x}, \mathbf{y})$, the closer \mathbf{x} and \mathbf{y} .
- Many distances exist in the literature. Can they be used to define kernels?

what is the link between kernels and distances?

high similarity $\stackrel{?}{=}$ **small distance**

- At least true for the Gaussian kernel $k(\mathbf{x}, \mathbf{y}) = e^{-\|\mathbf{x}-\mathbf{y}\|^2/2\sigma^2} \dots$
- Important theorems taken from [BCR84].

Distances

Definition 4 (Distances, or metrics). A **nonnegative-valued** function d on $\mathcal{X} \times \mathcal{X}$ is a distance if it satisfies, $\forall \mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathcal{X}$:

(i) $d(\mathbf{x}, \mathbf{y}) \geq 0$, and $d(\mathbf{x}, \mathbf{y}) = 0$ if and only if $\mathbf{x} = \mathbf{y}$ (non-degeneracy)

(ii) $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$ (symmetry),

(iii) $d(\mathbf{x}, \mathbf{z}) \leq d(\mathbf{x}, \mathbf{y}) + d(\mathbf{y}, \mathbf{z})$ (triangle inequality)

- Very simple example: if \mathcal{X} is a Hilbert space, $\|\mathbf{x} - \mathbf{y}\|$ is a distance. It is usually called a... Hilbertian distance.
- By extension, any distance $d(\mathbf{x}, \mathbf{y})$ which can be written as $\|\phi(\mathbf{x}) - \phi(\mathbf{y})\|$ where ϕ maps \mathcal{X} to any Hilbert space is called a **Hilbertian metric**.
- Useful. To build Gaussian kernel, Laplace kernels $k(\mathbf{x}, \mathbf{y}) = e^{-t\|\mathbf{x}-\mathbf{y}\|}$...
- Yet does not suffice:

the missing link: negative definite kernels

Definition 5 (Negative Definite Kernels). A symmetric function $\psi : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a negative definite (n.d.) kernel on \mathcal{X} if

$$\sum_{i,j=1}^n c_i c_j \psi(x_i, x_j) \leq 0 \quad (1)$$

holds for any $n \in \mathbb{N}$, $x_1, \dots, x_n \in \mathcal{X}$ and $c_1, \dots, c_n \in \mathbb{R}$ such that $\sum_{i=1}^n c_i = 0$.

- Example $\psi(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\|^2$.
 - prove by decomposing into $\|\mathbf{x}_i\|^2 + \|\mathbf{x}_j\|^2 - 2\langle \mathbf{x}_i, \mathbf{x}_j \rangle$
- $\mathcal{N}(\mathcal{X})$ is also a closed convex cone.

important example: k is p.d. $\Rightarrow -k$ is n.d.
Converse completely false.

negative definite kernels & positive definite kernels

A first link between these two kernels:

Proposition 4. *Let $x_0 \in \mathcal{X}$ and let $\psi : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ be a symmetric kernel. Let*

$$\varphi(\mathbf{x}, \mathbf{y}) \stackrel{\text{def}}{=} \psi(\mathbf{x}, x_0) + \psi(\mathbf{y}, x_0) - \psi(\mathbf{x}, \mathbf{y}) - \psi(x_0, x_0).$$

Then k is positive definite $\Leftrightarrow \psi$ is negative definite.

- Example: $\|\mathbf{x} - x_0\|^2 + \|\mathbf{y} - x_0\|^2 - \|\mathbf{x} - \mathbf{y}\|^2$ is a p.d. kernel.

Proof.

- \Rightarrow For $\mathbf{x}_1, \dots, \mathbf{x}_n$, and c_1, \dots, c_n s.t. $\sum_{i=1}^n c_i = 0$,

$$\sum_{i,j=1}^n c_i c_j \varphi(\mathbf{x}_i, \mathbf{x}_j) = - \sum_{i,j=1}^n c_i c_j \psi(\mathbf{x}_i, \mathbf{x}_j) \geq 0.$$

- \Leftarrow For $\mathbf{x}_1, \dots, \mathbf{x}_n$ and c_1, \dots, c_n , let $c_0 = -\sum_{i=1}^n c_i$. Set $\mathbf{x}_0 = x_0$. Then

$$\begin{aligned} 0 &\geq \sum_{i,j=0}^n c_i c_j \psi(\mathbf{x}_i, \mathbf{x}_j) \\ &= \sum_{i,j=1}^n c_i c_j \psi(\mathbf{x}_i, \mathbf{x}_j) + \sum_{i=1}^n c_i c_0 \psi(\mathbf{x}_i, x_0) + \sum_{j=1}^n c_0 c_j \psi(x_0, \mathbf{x}_j) + c_0^2 \psi(x_0, x_0). \\ &= \sum_{i,j=1}^n [\psi(\mathbf{x}_i, x_0) + \psi(\mathbf{x}_j, x_0) - \psi(\mathbf{x}_i, \mathbf{x}_j) - \psi(x_0, x_0)] = \sum_{i,j=1}^n c_i c_j \varphi(\mathbf{x}_i, \mathbf{x}_j). \end{aligned}$$

negative definite kernels & positive definite kernels

Proposition 5. For a p.d. kernel $k \geq 0$ on $\mathcal{X} \times \mathcal{X}$, the following conditions are equivalent

(i) $-\log k \in \mathcal{N}(\mathcal{X})$,

(ii) k^t is positive definite for all $t > 0$.

If k satisfies either, k is said to be **infinitely divisible**,

Proof.

- $-\log k = \lim_{n \rightarrow \infty} n(1 - k^{\frac{1}{n}})$ which is the limit of a series of n.d. kernels if (ii) is true, hence (ii) \Rightarrow (i).
- conversely, if $-\log k \in \mathcal{N}(\mathcal{X})$ we use Proposition 4. Writing $\psi = -\log k$ and choosing $x_0 \in \mathcal{X}$ we have

$$k^t = e^{-t\psi(\mathbf{x},\mathbf{y})} = e^{t\psi(x_0,x_0)} e^{t\varphi(\mathbf{x},\mathbf{y})} e^{-t\psi(\mathbf{x},x_0)} e^{-t\psi(\mathbf{y},x_0)} \in \mathcal{P}(\mathcal{X})$$

negative definite kernels: (Hilbertian distance)² + ...

Proposition 6. *Let $\psi : \mathcal{X} \times \mathcal{X}$ be a n.d. kernel. Then there is a Hilbert space H and a mapping ϕ from X to H such that*

$$\psi(\mathbf{x}, \mathbf{y}) = \|\phi(\mathbf{x}) - \phi(\mathbf{y})\|^2 + f(\mathbf{x}) + f(\mathbf{y}), \quad (2)$$

where $f : \mathcal{X} \rightarrow \mathbb{R}$. If $\psi(x, x) = 0$ for all $\mathbf{x} \in \mathcal{X}$ then f can be chosen as zero. If the set $\{(\mathbf{x}, \mathbf{y}) \mid \psi(\mathbf{x}, \mathbf{y}) = 0\}$ is exactly $\{(\mathbf{x}, \mathbf{x}), \mathbf{x} \in \mathcal{X}\}$ then $\sqrt{\psi}$ is a Hilbertian distance.

Proof. Fix x_0 and define

$$\varphi(\mathbf{x}, \mathbf{y}) \stackrel{\text{def}}{=} \frac{1}{2} [\psi(\mathbf{x}, x_0) + \psi(\mathbf{y}, x_0) - \psi(\mathbf{x}, \mathbf{y}) - \psi(x_0, x_0)].$$

By Proposition 4 φ is p.d. hence there is a RKHS and mapping ϕ such that $\varphi(\mathbf{x}, \mathbf{y}) = \langle \phi(\mathbf{x}), \phi(\mathbf{y}) \rangle$. Hence

$$\begin{aligned} \|\phi(\mathbf{x}) - \phi(\mathbf{y})\|^2 &= \varphi(\mathbf{x}, \mathbf{x}) + \varphi(\mathbf{y}, \mathbf{y}) - 2\varphi(\mathbf{x}, \mathbf{y}) \\ &= \psi(\mathbf{x}, \mathbf{y}) - \frac{\psi(\mathbf{x}, \mathbf{x}) + \psi(\mathbf{y}, \mathbf{y})}{2}. \end{aligned}$$

distances & negative definite kernels

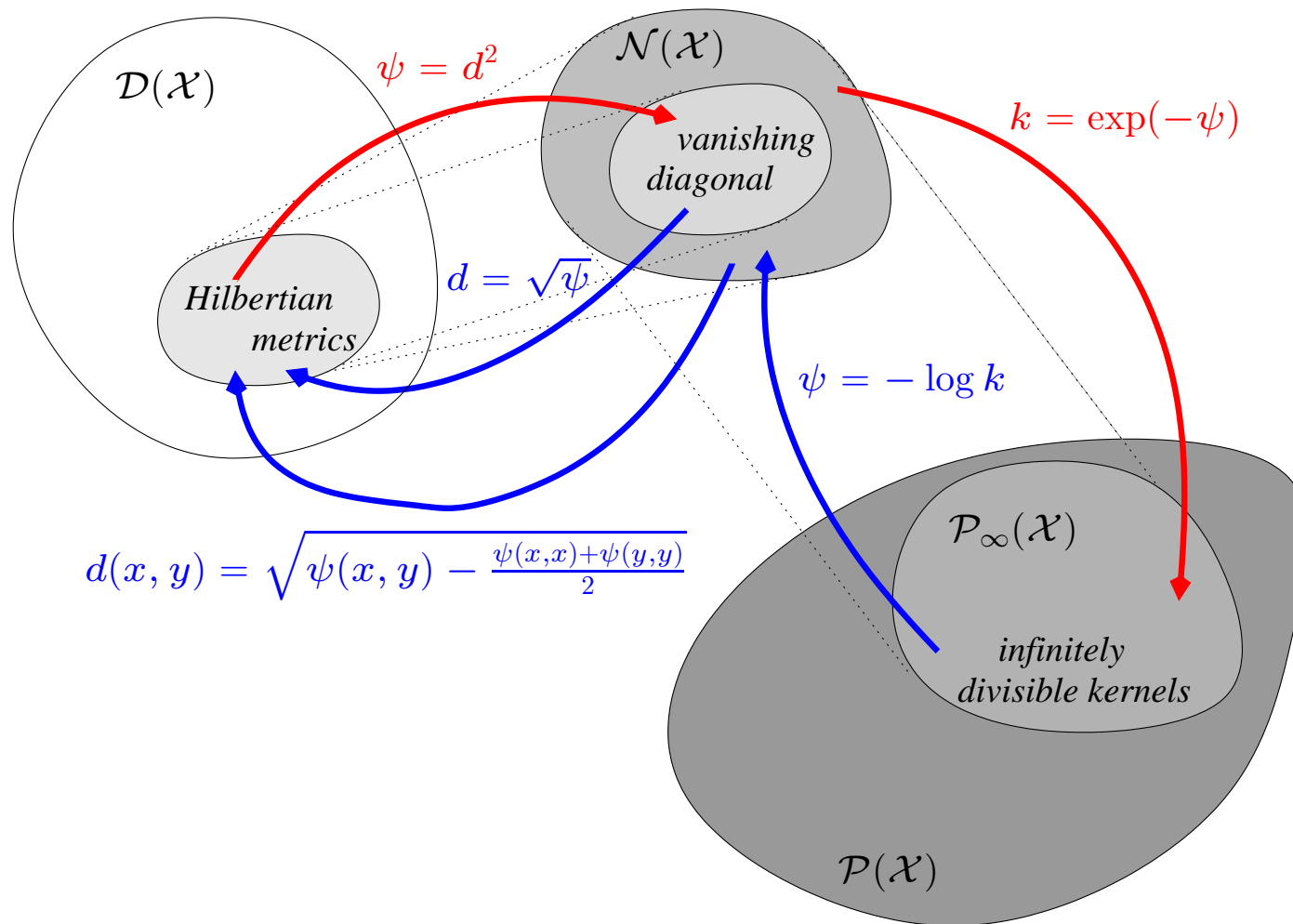
- whenever a n.d. kernel ψ
 - vanishes on the *diagonal*, *i.e.* on $\{(x, x), x \in \mathcal{X}\}$,
 - is 0 only on the diagonal, to ensure non-degeneracy,
 $\rightarrow \sqrt{\psi}$ is a Hilbertian distance for \mathcal{X} .

- **More generally**, for a n.d. kernel ψ ,

$$\sqrt{\psi(\mathbf{x}, \mathbf{y}) - \frac{\psi(\mathbf{x}, \mathbf{x})}{2} - \frac{\psi(\mathbf{y}, \mathbf{y})}{2}}$$
 is a (pseudo)**metric** for \mathcal{X} .

- On the contrary, to each distance does not always correspond a n.d. kernel (Monge-Kantorovich distance, edit-distance *etc.*)

In summary...



- Set of distances on \mathcal{X} is $\mathcal{D}(\mathcal{X})$, Negative definite kernels $\mathcal{N}(\mathcal{X})$, positive and infinitely divisible positive kernels $\mathcal{P}(\mathcal{X})$ and $\mathcal{P}_\infty(\mathcal{X})$ respectively.

Some final remarks on $\mathcal{N}(\mathcal{X})$ and $\mathcal{P}(\mathcal{X})$

- $\mathcal{N}(\mathcal{X})$ is a cone. Additionally,
 - if $\psi \in \mathcal{N}(\mathcal{X})$, $\forall c \in \mathbb{R}$, $\psi + c \in \mathcal{N}(\mathcal{X})$.
 - if $\psi(x, x) \geq 0$ for all $x \in \mathcal{X}$, $\psi^\alpha \in \mathcal{N}(\mathcal{X})$ for $0 < \alpha < 1$ since

$$\psi^\alpha = \frac{\alpha}{\Gamma(1 - \alpha)} \int_0^\infty t^{-\alpha-1} (1 - e^{-t\psi}) dt$$

and $\log(1 + \psi) \in \mathcal{N}(\mathcal{X})$ since

$$\log(1 + \psi) = \int_0^\infty (1 - e^{-t\psi}) \frac{e^{-t}}{t} dt.$$

- if $\psi > 0$, then $\log(\psi) \in \mathcal{N}$ since

$$\log(\psi) = \lim_{c \rightarrow \infty} \log\left(\psi + \frac{1}{c}\right) = \lim_{c \rightarrow \infty} \log(1 + c\psi) - \log c$$

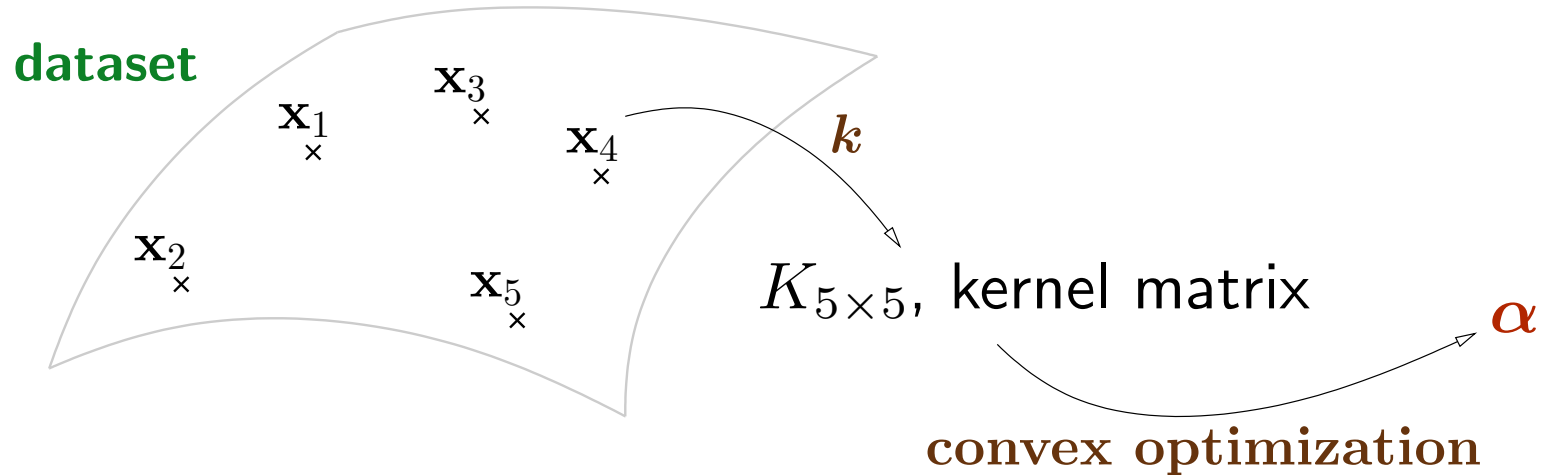
Some final remarks on $\mathcal{D}(\mathcal{X}), \mathcal{N}(\mathcal{X}), \mathcal{P}(\mathcal{X})$

- $\mathcal{P}(\mathcal{X})$ is a cone. Additionally,
 - The pointwise product $k_1 k_2$ of two p.d. kernels is a p.d. kernel
 - $k^n \in \mathcal{P}(\mathcal{X})$ for $n \in \mathbb{N}$. $(k + c)^n$ too...as well as $\exp(k) \in \mathcal{P}(\mathcal{X})$:
 - ▷ $\exp(k) = \sum_{i=0}^{\infty} \frac{k^i}{i!}$, a limit of p.d. kernels.
 - ▷ $\exp(k) = \exp(-(-k))$ where $-k \in \mathcal{N}(\mathcal{X})$.
- The sum of two infinitely divisible kernels is not necessarily infinitely divisible.
 - $-\log k_1$ and $-\log k_2$ might be in $\mathcal{N}(\mathcal{X})$, but $-\log(k_1 + k_2)$?...

Defining kernels

Intuitively an important issue...

Remember that kernel methods drop all previous information



to proceed exclusively with K .

if the kernel K is poorly informative, the optimization cannot be very useful...
it is therefore **crucial** that the kernel quantifies **noteworthy similarities**.

Kernels on vectors

(relatively) easy case: **we are only given feature vectors**,
with **no access** to the original data.

- Reminder (copy paste of previous slide!): for a family of kernels k_1, \dots, k_n, \dots
 - The sum $\sum_{i=1}^n \lambda_i k_i$ is p.d., given $\lambda_1, \dots, \lambda_n \geq 0$
 - The product $k_1^{a_1} \dots k_n^{a_n}$ is p.d., given $a_1, \dots, a_n \in \mathbb{N}$
 - $\lim_{n \rightarrow \infty} k_n$ is p.d. (if the limit exists!).
- Using these properties we can prove the p.d. of
 - the polynomial kernel $k_p(x, y) = (\langle \mathbf{x}, \mathbf{y} \rangle + b)^d$, $b > 0, d \in \mathbb{N}$,
 - the Gaussian kernel $k_\sigma(x, y) = e^{-\frac{\|x-y\|^2}{2\sigma^2}}$ which can be rewritten as

$$k_\sigma(x, y) = \left[e^{-\frac{\|x\|^2}{2\sigma^2}} e^{-\frac{\|y\|^2}{2\sigma^2}} \right] \cdot \left[\sum_{i=0}^{\infty} \frac{\langle \mathbf{x}, \mathbf{y} \rangle^i}{i!} \right]$$

Kernels on vectors

- the Laplace kernels, using some n.d. kernel weaponry,

$$k_\lambda(x, y) = e^{-\lambda \|x-y\|^a}, \quad 0 < \lambda, 0 < a \leq 2$$

- the all-subset Gaussian kernel in \mathbb{R}^d ,

$$k(x, y) = \prod_{i=1}^d \left(1 + a e^{-b(x_i - y_i)^2} \right) = \sum_{I \subset \{1, \dots, d\}} a^{\#(I)} e^{-b \|x_I - y_I\|^2}.$$

- A variation on the Gaussian kernel: Mahalanobis kernel,

$$k_\Sigma(x, y) = e^{-(x-y)^T \Sigma^{-1} (x-y)},$$

idea: correct for discrepancies between the magnitudes and correlations of different variables.

- Usually Σ is the empirical covariance matrix of a sample of points.

Kernels on vectors

- These kernels can be seen as *meta*-kernels which can use any feature representation.
- Example: Gaussian kernel of Gaussian kernel feature maps,

$$k_{G^2}(\mathbf{x}, \mathbf{y}) = k_G \left(e^{-\frac{\|\mathbf{x}-\cdot\|^2}{2\sigma^2}}, e^{-\frac{\|\mathbf{y}-\cdot\|^2}{2\sigma^2}} \right) = e^{-\frac{2-e^{-\frac{\|\mathbf{x}-\mathbf{y}\|^2}{2\sigma^2}}}{2\lambda^2}}.$$

- Not sure this is very useful though!
- Indeed, the real challenge is not to define funky kernels,

the challenge is to tune the parameters b, d, σ, Σ .

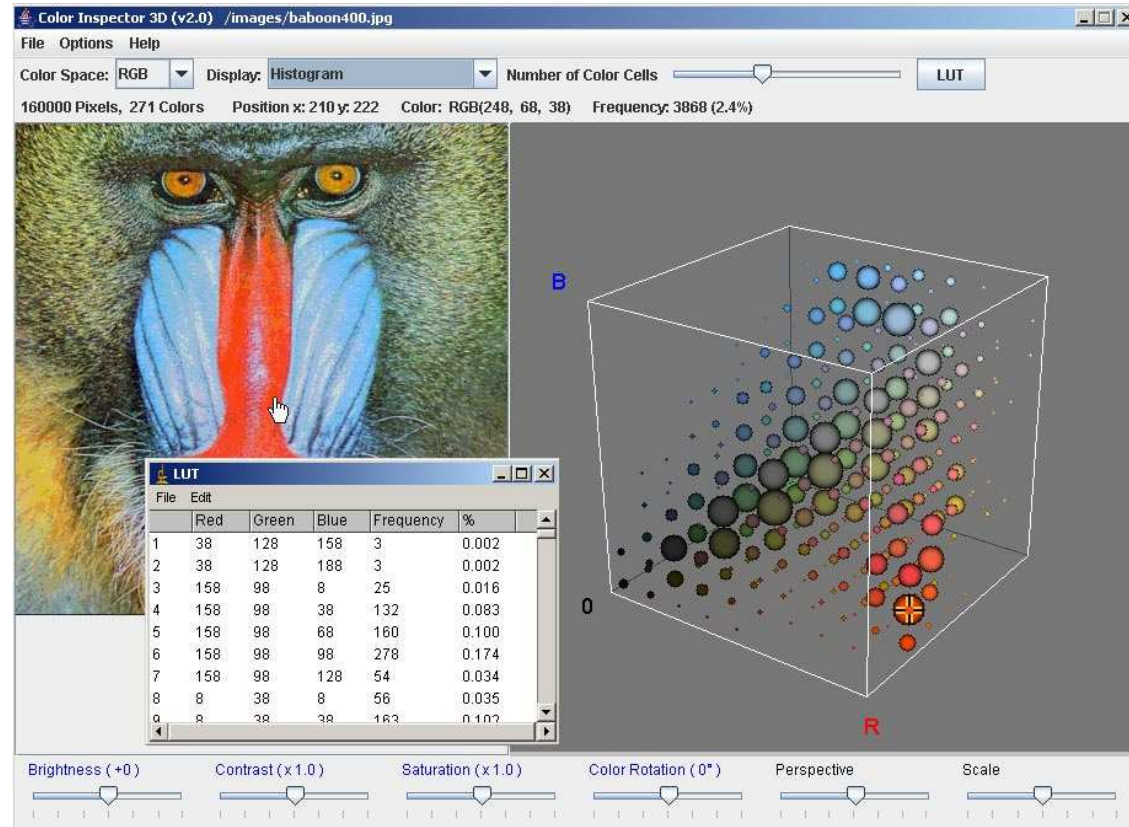
Kernels on structured objects

- Structured objects?
 - texts, webpages, documents
 - sounds, speech, music,
 - images, video segments, movies,
 - 3d structures, sequences, trees, graphs
- Structured objects means
 - objects with **a tricky structure**,
 - which cannot be simply embedded in a vector space of small dimensionality,
 - without obvious algebraic properties,

structured object = that which cannot be represented in a (small) Euclidian space

Vectors in \mathbb{R}_+^n and Histograms

- A powerful and popular feature representation for structured objects:
histograms of smaller building-blocks of the object:



- histograms are simple instances of **probability measures**,
 - nonnegative coordinates, sum up to 1.

Standard metrics for Histograms

Information geometry, introduced yesterday, studies distances between densities.

- Reference : [AN01]
- An abridged bestiary of **negative definite distances** on the probability simplex:

$$\psi_{JD}(\theta, \theta') = h\left(\frac{\theta + \theta'}{2}\right) - \frac{h(\theta) + h(\theta')}{2},$$

$$\psi_{\chi^2}(\theta, \theta') = \sum_i \frac{(\theta_i - \theta'_i)^2}{\theta_i + \theta'_i}, \quad \psi_{TV}(\theta, \theta') = \sum_i |\theta_i - \theta'_i|,$$

$$\psi_{H_2}(\theta, \theta') = \sum_i |\sqrt{\theta_i} - \sqrt{\theta'_i}|^2, \quad \psi_{H_1}(\theta, \theta') = \sum_i |\sqrt{\theta_i} - \sqrt{\theta'_i}|.$$

- Recover kernels through

$$k(\theta, \theta') = e^{-t\psi}, \quad t > 0$$

Information Diffusion Kernel [LL05,ZLC05]

- Solve the heat equation on the multinomial manifold, using the Fisher metric
- Approximate the solution with

$$k_{\Sigma_d}(\theta, \theta') = e^{-\frac{1}{t} \arccos^2(\sqrt{\theta} \cdot \sqrt{\theta'})},$$

- \arccos^2 is the **squared geodesic distance** between θ and θ' as elements from the unit sphere ($\theta_i \rightarrow \sqrt{\theta_i}$).
- In [ZLC05]: the use of

$$k_{\Sigma_d}(\theta, \theta') = e^{-\frac{1}{t} \arccos(\sqrt{\theta} \cdot \sqrt{\theta'})},$$

is advocated.

- the geodesic distance is a n.d. kernel on the *whole sphere* (\arccos^2 is not).

Transportation Metrics for Histograms

Beyond information geometry, the family of **transportation distances**.

- Suppose $\mathbf{r} = (r_1, \dots, r_d)$ and $\mathbf{c} = (c_1, \dots, c_d)$ are two histograms in \mathbb{R}_+^n .
- Define the set of transportations

$$U(\mathbf{r}, \mathbf{c}) = \{F \in \mathbb{R}_+^{d \times d} \mid F\mathbf{1} = \mathbf{r}, F^T\mathbf{1} = \mathbf{c}\}.$$

- Transportation distances between \mathbf{r} and \mathbf{c} :

$$d_{\text{cost}}(\mathbf{r}, \mathbf{c}) = \min_{F \in U(\mathbf{r}, \mathbf{c})} \text{cost}(F).$$

Monge-Kantorovich: $\text{cost}(F) = \langle F, D \rangle$ where D is a n.d. matrix.

- d_{cost} is **not** n.d. in the general case.
- Alternatives:

$$k_{\text{cost}}(\mathbf{r}, \mathbf{c}) = \int_{F \in U(\mathbf{r}, \mathbf{c})} e^{-\text{cost}(F)}.$$

- works when $\text{cost} = 0$: the volume of $U(\mathbf{r}, \mathbf{c})$ is a p.d. kernel of \mathbf{r} and \mathbf{c} . [Cut07]

Statistical Modeling and Kernels

Histograms cannot always summarize efficiently the structures of \mathcal{X}

- Statistical models of complex objects provide richer explanations:
 - Hidden Markov Models for sequences and time-series,
 - VAR, VARMA, ARIMA *etc.* models for time-series,
 - Branching processes for trees and graphs
 - Random Markov Fields for images *etc.*
- $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ are interpreted as i.i.d realizations of one or many densities on \mathcal{X} .
- These densities belong to a model $\{p_\theta, \theta \in \Theta \subset \mathbb{R}^d\}$

Can we use **generative** (statistical) **models**
in
discriminative (kernel and metric based) **methods**?

Fisher Kernel

- The Fisher kernel [JH99] between two elements \mathbf{x}, \mathbf{y} of \mathcal{X} is

$$k_{\hat{\theta}}(\mathbf{x}, \mathbf{y}) = \left(\frac{\partial \ln p_{\theta}(\mathbf{x})}{\partial \theta} \Big|_{\hat{\theta}} \right)^T \mathbf{J}_{\hat{\theta}}^{-1} \left(\frac{\partial \ln p_{\theta}(\mathbf{y})}{\partial \theta} \Big|_{\hat{\theta}} \right),$$

- $\hat{\theta}$ has been selected using sample data (*e.g.* MLE),
- $\mathbf{J}_{\hat{\theta}}^{-1}$ is the Fisher information matrix computed in $\hat{\theta}$.
- The statistical model $\{p_{\theta}, \theta \in \Theta\}$ provides:
 - finite dimensional *features* through the **score vectors**,
 - A **Mahalanobis metric** associated with these vectors through $J_{\hat{\theta}}$.
- Alternative formulation:

$$k_{\hat{\theta}}(x, y) = e^{-\frac{1}{\sigma^2} (\nabla_{\hat{\theta}} \ln p_{\theta}(\mathbf{x}) - \nabla_{\hat{\theta}} \ln p_{\theta}(\mathbf{y}))^T \mathbf{J}_{\hat{\theta}}^{-1} (\nabla_{\hat{\theta}} \ln p_{\theta}(\mathbf{x}) - \nabla_{\hat{\theta}} \ln p_{\theta}(\mathbf{y}))}.$$

with the meta-kernel idea.

Fisher Kernel Extended [TKR+02,SG02]

- Minor extensions, useful for binary classification:
- Estimate $\hat{\theta}_1$ and $\hat{\theta}_2$ for each class respectively,
- consider the score vector of the likelihood ratio

$$\phi_{\hat{\theta}_1, \hat{\theta}_2} : \mathbf{x} \mapsto \left(\frac{\partial \ln \frac{p_{\theta_1}(\mathbf{x})}{p_{\theta_2}(\mathbf{x})}}{\partial \vartheta} \Big|_{\hat{\vartheta} = (\hat{\theta}_1, \hat{\theta}_2)} \right),$$

where $\vartheta = (\theta_1, \theta_2)$ is in Θ^2 .

- Use this logratio's score vector to propose instead the kernel

$$(x, y) \mapsto \phi_{\hat{\theta}_1, \hat{\theta}_2}(\mathbf{x})^T \phi_{\hat{\theta}_1, \hat{\theta}_2}(\mathbf{y}).$$

Mutual Information Kernel: densities as feature extractors

- More **bayesian** flavor \rightarrow drops maximum-likelihood estimation of θ . [See02]
- Instead, use **prior knowledge** on $\{p_\theta, \theta \in \Theta\}$ through a **density** ω on Θ
- Mutual information kernel k_ω :

$$k_\omega(\mathbf{x}, \mathbf{y}) = \int_{\Theta} p_\theta(\mathbf{x})p_\theta(\mathbf{y}) \omega(d\theta).$$

- The feature maps $0 \leq p_\theta(\mathbf{x}) \leq 1$ and $0 \leq p_\theta(\mathbf{y}) \leq 1$.

k_ω is big whenever many **common** densities p_θ score high probabilities for **both** \mathbf{x} and \mathbf{y}

- Explicit computations sometimes possible, **namely conjugate priors**.
- Example: context-tree kernel for strings.

Mutual Information Kernel & Fisher Kernels

The Fisher kernel is a maximum *a posteriori* approximation of the MI kernel.

- What? How? by setting the prior ω to the multivariate Gaussian density

$$\mathcal{N}(\hat{\theta}, J_{\hat{\theta}}^{-1}),$$

an approximation known as Laplace's method,

- Writing

$$\Phi(x) = \nabla_{\hat{\theta}} \ln p_{\theta}(x) = \left. \frac{\partial \ln p_{\theta}(x)}{\partial \theta} \right|_{\hat{\theta}}$$

we get

$$\log p_{\theta}(x) \approx \log p_{\hat{\theta}}(x) + \Phi(x)(\theta - \hat{\theta}).$$

Mutual Information Kernel & Fisher Kernels

- Using $\mathcal{N}(\hat{\theta}, J_{\hat{\theta}}^{-1})$ for ω yields

$$\begin{aligned} k(x, y) &= \int_{\Theta} p_{\theta}(\mathbf{x}) p_{\theta}(\mathbf{y}) \omega(d\theta), \\ &\approx C \int_{\Theta} e^{\log p_{\hat{\theta}}(x) + \Phi(x)^T(\theta - \hat{\theta})} e^{\log p_{\hat{\theta}}(y) + \Phi(y)^T(\theta - \hat{\theta})} e^{-(\theta - \hat{\theta})^T J_{\hat{\theta}}(\theta - \hat{\theta})} d\theta \\ &= C p_{\hat{\theta}}(x) p_{\hat{\theta}}(y) \int_{\Theta} e^{(\Phi(x) + \Phi(y))^T(\theta - \hat{\theta}) + (\theta - \hat{\theta})^T J_{\hat{\theta}}(\theta - \hat{\theta})} d\theta \\ &= C' p_{\hat{\theta}}(x) p_{\hat{\theta}}(y) e^{\frac{1}{2}(\Phi(x) + \Phi(y))^T J_{\hat{\theta}}^{-1}(\Phi(x) + \Phi(y))} \end{aligned} \tag{1}$$

- the kernel

$$\tilde{k}(x, y) = \frac{k(x, y)}{\sqrt{k(x, x)k(y, y)}}$$

is equal to the Fisher kernel in exponential form.

Marginalized kernels - Graphs and Sequences

- Similar ideas: leverage **latent variable models**. [TKA02,KTI03]
- For **location** or **time-based** data,
 - the probability of emission of a token x_i is conditioned by
 - an **unobserved** latent variable $s_i \in \mathcal{S}$, where \mathcal{S} is a finite space of possible states.
- for observed sequences $\mathbf{x} = (x_1, \dots, x_n)$, $\mathbf{y} = (y_1, \dots, y_n)$, sum over all possible state sequences the **weighted** product of **these probabilities**:

$$k(x, y) = \sum_{s \in \mathcal{S}} \sum_{s' \in \mathcal{S}} p(s|\mathbf{x}) p(s'|\mathbf{y}) \kappa((\mathbf{x}, s), (\mathbf{y}, s'))$$

- closed form computations exist for graphs & sequences.

Kernels on MLE parameters

- Use model directly to extract a single representation from observed points:

$$x \mapsto \hat{\theta}_x, \quad y \mapsto \hat{\theta}_y,$$

through MLE for instance.

- compare \mathbf{x} and \mathbf{y} through a kernel k_Θ on Θ ,

$$k(x, y) = k_\Theta(\hat{\theta}_x, \hat{\theta}_y).$$

- Bhattacharyya affinities:

$$k_\beta(\mathbf{x}, \mathbf{y}) = \int_{\mathcal{X}} p_{\hat{\theta}_x}(z)^\beta p_{\hat{\theta}_y}(z)^\beta dz$$

for $\beta > 0$.

Semigroup Kernels : Building blocks

Loose algebraic structure: **Semigroups** [BCR84]

- Importance: unifying theory for many kernels, constructive perspective.
- a **semigroup** $(\mathcal{S}, +)$ is a set $\mathcal{S} \neq \emptyset$ endowed with an **associative composition** $+$ with neutral element 0 .
- An **involution semigroup** $(\mathcal{S}, +, *)$ is endowed with an involution $* : \mathcal{S} \rightarrow \mathcal{S}$ such that $\forall x$ in $\mathcal{S}, (x^*)^* = x$.
- Examples:
 - \mathcal{S} is the set of strings, $+$ is the concatenation, 0 is the empty string. $*$ is either the identity or the operation $ABCD \rightarrow DCBA$.
 - \mathcal{S} is a group, and $*$ is the inverse. *e.g.* $(\mathbb{R}^d, +, -)$
 - \mathcal{S} is \mathbb{R}_+^d with the $+$ operation and $*$ is the identity.
- We only consider **abelian** ($+$ is commutative) semigroups.

Semigroup Kernels

- a **semigroup kernel** is a kernel k defined as

$$k(x, y) \stackrel{\text{def}}{=} \varphi(x + y^*),$$

where $\varphi : \mathcal{S} \mapsto \mathbb{R}$.

- \rightarrow quantify similarity by looking only at $x + y^*$.
- Examples in \mathbb{R}^d ,

$$k(x, y) = \varphi(x - y), \quad *(x) = -x,$$

or

$$k(x, y) = \phi(x + y), \quad *(x) = x$$

- Example in $M_1(\mathbb{R}^d)$, the space of probability measures on \mathbb{R}^d ,

$$k(\mu, \mu') \stackrel{\text{def}}{=} \frac{1}{\sqrt{\det \Sigma \left(\frac{\mu + \mu'}{2} \right)}},$$

Semigroup Kernels and Semicharacters

- **Semicharacters:** real-valued function ρ on an Abelian semigroup $(S, +)$ s.t.
 - (i) $\rho(0) = 1$,
 - (ii) $\forall s, t \in \mathcal{S}, \rho(s + t) = \rho(s)\overline{\rho(t)}$,
 - (iii) $\forall s \in \mathcal{S}, \rho(s) = \overline{\rho(s^*)}$.
- For $(\mathbb{R}^+, +, \text{Id})$, semicharacters are exactly functions $s \rightarrow e^{\lambda s}$. indeed,
 - $e^{\lambda(s+t)} = e^{\lambda s}e^{\lambda t}$
- For $(\mathbb{R}, +, -)$, semicharacters are exactly functions $s \rightarrow e^{i\lambda s}$. indeed,
 - $e^{i\lambda(s-t)} = e^{i\lambda s}e^{-i\lambda t}, e^{i\lambda s} = \overline{e^{-i\lambda s}}$.
- $\hat{\mathcal{S}}$ is the **set of bounded semicharacters**.

The building blocks of (bounded) semigroup kernels are semicharacters.

Semigroup Kernels and Semicharacters

- Proved in a fundamental theorem of Bochner [Boc33], generalized by [BCR84]:

Theorem 7 (Integral representation of p.d. functions). *A bounded function $\varphi : S \rightarrow \mathbb{R}$ is p.d. if and only if there exists a non-negative measure ω on \hat{S} such that:*

$$\varphi(s) = \int_{\hat{S}} \rho(s) d\omega(\rho).$$

In that case the measure ω is unique.

- ***Proof idea***

- Semicharacters are **extreme rays** of the cone of positive definite kernels.
- Choquet's theory helps us prove that any point in that cone is a convex combination of extreme rays (a barycentre)

Bochner Theorems in $(\mathbb{R}^d, +, -)$ and $(\mathbb{R}_+^d, +, \text{Id})$

- $* = -$: $\exists!$ non-negative measure ω on \mathbb{R}^d s.t.

$$\varphi(x) = \int_{\mathbb{R}^d} e^{ix^T r} d\omega(r);$$

φ is the Fourier transform of a non-negative measure ω on \mathbb{R}^d .

- Kernels of the type $k(x, y) = \varphi(x - y)$ also known as **Radial Basis Functions** have such a decomposition.

- $* = \text{Id}$: Suppose k is bounded & s.t. $k(x, y) = \psi(x + y)$. $\exists!$ non-negative measure ω on \mathbb{R}^d s.t.

$$\psi(x) = \int_{\mathbb{R}^d} e^{-x^T r} d\omega(r);$$

ψ is the Laplace transform of a non-negative measure ω on \mathbb{R}^d .